

Art and Design

The Art and Design department provides a flexible, varied, and well-balanced group of art experiences that lead to an acquaintance with art history and appreciation, and to individual creative growth and expression through visual and tactile means. The offerings meet the needs of three types of students: those wishing to major in art in preparation for advancement academically or professionally, including studio art and graphic design; those wanting an understanding of art as part of their liberal arts education; and those preparing to teach art at any level.

ART & DESIGN MAJOR (BA)

Core Requirements:

AR110	Drawing I - Basic	3 credits
AR210	Drawing II - Advanced	3 credits
AR131	Design I- 2 Dimensional Design & Color Theory	3 credits
AR151	Design II - 3-Dimensional Design	3 credits
AR155	Service Project Lab	1 credit
AR211	Art History I	3 credits
AR212	Art History II	3 credits
AR220	Painting I - Basic	3 credits
AR320	Painting II - Advanced	3 credits
AR345	Aesthetics	3 credits
AR490	Senior Art Exhibition	3 credits

Subtotal: 31credits

Concentrations:

Studio Art/Fine Art

AR180	Photography I - Basic	3 credits
AR280	Photography II - Advanced	3 credits
AR235	Sculpture I - Basic	3 credits
AR310	Drawing III - Life/Figure	3 credits
AR410	Drawing IV - Studio	3 credits
AR420	Painting III - Studio	3 credits

Subtotal: 18 credits

Total: 49 credits

Graphic Design

AR180	Photography I - Basic	3 credits
AR215	Graphic Design I - Basic	3 credits
AR315	Graphic Design II - Intermediate	3 credits
AR326	Design and Technology	3 credits
AR415	Graphic Design III - Advanced	3 credits
AR426	Graphic Design IV - Illustration & Animation	3 credits

Subtotal: 18 credits

Total: 49 credits

Ceramics/Sculpture

AR160	Ceramics I - Basic	3 credits
AR260	Ceramics II - Advanced	3 credits
AR360	Ceramics III - Studio	3 credits
AR235	Sculpture I - Basic	3 credits
AR335	Sculpture II - Advanced	3 credits

AR435 Sculpture III - Senior Studio or

AR460	Ceramics IV - Senior Studio	3 credits
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Subtotal: 18 credits

Total: 49 credits

ART & DESIGN EDUCATION LICENSURE PreK-12

Core Requirements for the Art & Design Major 31 credits

And the following courses for licensure in Art: & Design

AR160	Ceramics I	3 credits
AR180	Photography I	3 credits
AR215	Graphic Design I	3 credits
AR235	Sculpture I	3 credits
AR275	Elementary Art Methods	3 credits

AR310	Drawing III - Life/Figure Drawing	3 credits
AR376	Secondary Art Methods	3 credits
		Total: 52 credits

All professional education and major coursework must be completed before Clinical Teaching Experience. Refer to Education section – Secondary & PreK-12 Teacher Licensure Programs for professional education courses required.

Note: The courses required for PreK-12 licensure in Art fill the requirements for a major in Art. There is no provisional licensure in Art.

ART & DESIGN MAJOR (BFA)

The Bachelor of Fine Arts (BFA) program is a professional degree in the visual arts with an Art History requirement of 15 credits, Core requirement of 25 credits, and two concentrations of 36 credits each to complete a 76 credit major plus 53 General Education required credits for a total of 129 credits hours.

Students desiring a career in higher education, as a professional artist or as an art therapist would want the B.F.A. degree. Most M.F.A. graduate degree programs at the university level require the B.F.A. undergraduate degree for entry into their programs.

Any student desiring a B.F.A. degree at Sterling College will need to pass a portfolio review from the Art & Design department faculty. Only the students that show the ambition, academic discipline and creative talent will be allowed to enter the B.F.A. degree program.

Core Requirements:

AR110	Drawing I - Basic	3 credits
AR210	Drawing II - Advanced	3 credits
AR131	Design I- 2 Dimensional Design & Color Theory	3 credits
AR151	Design II - 3-Dimensional Design	3 credits
AR155	Service Project Lab	1 credit
AR220	Painting I - Basic	3 credits
AR320	Painting II - Advanced	3 credits
AR345	Aesthetics	3 credits
AR490	Senior Art Exhibition	3 credits
		Subtotal: 25 credits

Art History:

AR211	Art History I	3 credits
AR212	Art History II	3 credits
AR249	Art & Architecture of Europe	3 credits
AR349	Art & Architecture of New York	3 credits
AR350	Topics in Art	3 credits
		Subtotal: 15 credits

Concentrations: (Must choose one)

Studio Art/Fine Art

AR180	Photography I - Basic	3 credits
AR280	Photography II - Advanced	3 credits
AR160	Ceramics I - Basic	3 credits
AR260	Ceramics II - Advanced	3 credits
AR360	Ceramics III - Senior Studio	3 credits
AR460	Ceramics IV	3 credits
AR235	Sculpture I - Basic	3 credits
AR335	Sculpture II - Advanced	3 credits
AR435	Sculpture III - Senior Studio	3 credits
AR310	Drawing III - Life/Figure	3 credits
AR410	Drawing IV - Studio	3 credits
AR420	Painting III - Studio	3 credits
		Subtotal: 36 credits

Total: 76 credits

Graphic Design

AR180	Photography I - Basic	3 credits
AR280	Photography II - Advanced	3 credits
AR215	Graphic Design I - Basic	3 credits
AR315	Graphic Design II - Intermediate	3 credits
AR326	Design and Technology	3 credits
AR415	Graphic Design III - Advanced	3 credits
AR426	Graphic Design IV - Illustration & Animation	3 credits
AR235	Sculpture I - Basic	3 credits
AR335	Sculpture II - Advanced	3 credits

AR310	Drawing III - Life/Figure	3 credits
AR410	Drawing IV - Studio	3 credits
AR420	Painting III - Studio	3 credits
		Subtotal: 36 credits
		Total: 76 credits

ART & DESIGN MINOR

AR110	Drawing I	3 credits
AR131	Design I - 2-Dimensional Design & Color Theory	3 credits
AR151	Design II - 3-Dimensional Design	3 credits
AR211	Art History I	3 credits
AR212	Art History II	3 credits
AR220	Painting I - Basic	3 credits
		Total: 18 credits

Art & Design Course Descriptions:

Non-Studio Courses:

AR105 Art Appreciation 3 credits

Intended for the student without an art background. Includes a study of the basic elements, principles, and concepts of art, with an introduction to major artists and their work in several artistic media. Discussions and lectures cover criticism, theory, philosophy, and values of various artists, cultures, periods, and styles. Introduction to various materials, media, and techniques of art-making are covered. Materials fee. (Fall/Spring)

AR155 Service Project Lab 1 credit

Supervision and documentation of the required service project.

AR211 Art History I - Ancient to Medieval 3 credits

The history of artistic media, methods, styles, and artists from pre-history to the proto-Renaissance. Dominant ideas and values of western and non-western art will be examined. Discussions and lectures cover criticism, theory, philosophy, and values of various artists, cultures, periods, and styles. Various materials, media and techniques will be introduced. (Fall)

AR212 Art History II - Renaissance to Modern 3 credits

A study of artistic media, methods, styles, and artists from the Proto-Renaissance to the 21st Century. Dominant ideas and values of western and non-western art will be examined. Discussions and lectures cover criticism, theory, philosophy, and values of various artists, cultures, periods, and styles. Various materials, media and techniques will be introduced. (Spring)

AR249 Art and Architecture of Europe 3 credits

This course will be a study and appreciation of the art, architecture, significant periods, styles, and collections of Europe. It is a survey of the Celtic origins, transformed by the Viking invasion, through the Gothic, Renaissance, and Neoclassical movements, to the importance of European artists in the 20th century. Travel to Europe will provide valuable exposure to some of the most significant achievements in the history of art. Locations will vary from semester to semester, therefore, students may repeat the course for credit, providing the location is different. For non-art majors, this course will fulfill a non-applied fine arts general education requirement as Art Appreciation. (Interterm)

AR275 Elementary Art Methods 3 credits

A study of art methods and curricula relevant to educators teaching at the elementary school level. Prerequisite: ED219. Does not fulfill a general education requirement. (Managed, scheduled, and taught through oversight of the Education Dept.) Materials fee. (Spring)

AR345 Aesthetics (Writing Intensive) 3 credits

An analysis of the distinct problems of aesthetics and the inter-relationships of those problems carried out through reading, lecture, discussion, research, and the examination of aesthetic objects. Inquiry into the philosophical and psychological avenues of the discipline, the nature of art, the creative act, aesthetic judgment, and the functions of art - religious, social, moral, autonomous, and cognitive. Prerequisite: Junior standing.

AR349 Art and Architecture in New York City 3 credits

This course will be a study and appreciation of the art, architecture, significant periods, styles, and collections of American art and architecture as found in New York City. An introduction and overview of the Art History of America will be followed by travel to New York for greater awareness and understanding of the vital part of American art in western culture. For non-art majors, this course will fulfill a non-applied fine arts general education requirement as Art Appreciation. (Interterm)

AR350 Topics in World Art 3 credits

This course is a study of the art of various cultures and times, which allows the students to do special research in a particular area of Fashion, Interior, or Architectural design, History, Theory, or Criticism. (May Term, online)

AR376/L Secondary Art Methods 3 credits

A study of the history and philosophy of art education in general, and of curricula and methods particular to teaching art at the secondary

level. May be offered through another ACCK school. Will be taught by a licensed secondary educator. Prerequisite: ED219, and concurrent with AR376L. Materials fee. (Spring)

AR490 Senior Art Exhibition 3 credits

Seniors assess the strengths and weaknesses of their portfolios. Under supervision of the Art & Design faculty students prepare a portfolio of their best work to present to the A/D faculty. Upon evaluation, certain works will be selected for presentation of a professional show at the Art & Design Department. The student must have a minimum of 20-25 (BA program) or 30-40 (BFA program) professional pieces to display for the senior art exhibition, however, faculty may require more. Only work developed beyond the studio experience will be accepted for review. Materials fee.

Studio Courses:

AR110 Drawing I - Basic Drawing 3 credits

Basic elements of drawing from nature and life in various media such as pencil, crayon, charcoal, ink, felt pen, pastel, etc. Materials fee. (Fall)

AR210 Drawing II - Advanced Drawing 3 credits

Advanced techniques, problems and other aspects of drawing. Materials fee.

AR310 Drawing III - Figure Drawing 3 credits

Study of materials, procedures, techniques and problems related to life drawing and drawing the human figure as well as the study of the human anatomy and gesture drawing. Prerequisites: AR110 and AR210. Materials fee.

AR410 Drawing IV - Studio Drawing 3 credits

Senior level concentration in drawing toward the completion of a major's portfolio and final preparation for the senior creative product. Prerequisite: AR110, AR210, and AR310. Materials fee.

AR131 Design I - 2-Dimensional Design and Color Theory 3 credits

A focus on the elements and principles of design, and an introduction to the various artistic media and methods employed in two-dimensional design. Special study will be done in color theories and relationships. Materials fee.

AR151 Design II - 3-Dimensional Design 3 credits

A study of the elements and principles of design, and how these are applied to 3-D forms. Techniques to be learned will include carving, casting, construction, forming, modeling, assemblage, and mixed media. Materials fee. (Fall)

AR160 Ceramics I - Basic 3 credits

Ceramics uses a multicultural approach to introduce students to the basic construction techniques of pinch, coil, slab, and wheel work. Students explore a range of clay from earthenware to stoneware. Glazing and firing techniques include pit-firing, raku, electric, and high fire gas reduction. Materials fee.

AR260 Ceramics II - Advanced 3 credits

Students will concentrate on advanced hand-building and wheel throwing techniques. Laboratory assignments will enable the student to create glazes and investigate firing techniques related to glazes. Materials fee. Prerequisite AR160.

AR360 Ceramics III -Studio 3 credits

Upper level concentration in ceramics. Further exploration of building and throwing techniques, as well as further exploration of glazing and glaze mixing. Materials fee. Prerequisite AR160 & AR260.

AR460 Ceramics IV - Senior Studio Ceramics 3 credits

Senior level concentration in ceramics toward completion of a major's portfolio and final preparation for the senior creative product. Materials fee. Prerequisite: AR360.

AR180 Photography I - Basic 3 credits

This course teaches the basic techniques and aesthetics of black and white photography. Class sessions are divided between lecture, field, and darkroom experiences. Emphasis is on creating/increasing camera and darkroom skills as a form of artistic expression. There will be an introduction to digital photography and comparisons of the technologies of "analog" and digital. Materials fee. 35mm adjustable camera required - contact department for specifications. Materials fee.

AR280 Photography II - Advanced 3 credits

A continuation of Photography I; designed to teach advanced techniques and aesthetics of black and white photography. Builds on art concepts of Photography I that include: lectures, videos, field and studio assignments, and darkroom experience. Emphasis is on creating/increasing camera, composition and darkroom skills as a form of artistic expression. Materials fee. Prerequisite: AR180

AR215 Graphic Design I**3 credits**

An introduction to the history of the evolution and application of typography for the perception of meaning, intention and personality of the written word. Second part of the course covers advanced typography. Prerequisites: AR 110 & AR131. Materials fee.

AR315 Graphic Design II**3 credits**

This course explores printed communication and the use of basic digital illustration skills as an exclusive element of design. The course focuses on the development of marketable, original and creative problem-solving solutions with an emphasis on professional presentation techniques. Prerequisites: AR151, AR210, & AR 215. Materials fee.

AR415 Graphic Design III**3 credits**

This course explores various means of placing and manipulating visual elements in page design and developing strong and creative layout solutions by means of conceptual design process. The student will learn to effectively integrate photographs, illustrations, and copy using page composition design software. Prerequisites: AR220 and AR315. Materials fee.

AR326 Design and Technology**3 credits**

This course utilizes computer applications interfacing graphic and applied arts. Students will produce contemporary advertising and graphic design portfolio projects., with emphasis on creative concepts, good typography usage, image manipulation and presentation techniques. Prerequisites: AR151, AR210, AR315. Materials fee.

AR426 Graphic Design IV - Illustration and Animation**3 credits**

Students will choose to continue into desktop publishing and web design or study basic animation. The two choices are:

- **Desktop Publishing and Digital Illustration:** An advanced study course that continues with desktop publishing and encompasses Advanced Digital Illustration. Also includes further study of the history and future exploration of graphic design. Student must be able to combine typographic effects, digital editing and illustration.
- **Basic Animation:** A basic study into the advanced field of graphic design encompassing an exploration of techniques, styles and media for 3-D Animation. Field of study: Storybooking, 3-D modeling, digital art compositing. Prerequisites: AR415 or AR326. Materials fee.

AR220 Painting - Basic**3 credits**

An introduction to painting with the various media and techniques commonly used. Media explored will be water-based acrylic paints. Techniques will involve transparent as well as opaque methods, masking, layering, glazing, and the means to prepare the painting surface. Prerequisite: AR110 or consent of instructor. Materials fee.

AR320 Painting II - Advanced**3 credits**

A continuation of AR220, including advanced technique development. The successful painter will understand that painting is a vital means of producing art and demonstrate mastery of the media and methods of painting. Materials fee.

AR420 Painting III - Studio**3 credits**

Senior level concentration in painting toward completion of a major's portfolio in painting and final preparation for the senior creative product. Materials fee.

AR235 Sculpture I - Basic**3 credits**

Introduction to the basics of sculpture. Media introduction and exploration such as clay building, modeling, carving, and molding. Materials fee. Prerequisite: AR151

AR335 Sculpture II - Advanced**3 credits**

A continuation of basic sculpture. This standard studio course in sculpture will explore the advanced techniques and media. Materials fee. Prerequisite: AR235.

AR435 Sculpture III - Studio**3 credits**

Senior level concentration in sculpture toward completion of a major's portfolio in sculpture and final preparation for the senior creative product. Materials fee. Prerequisites: AR335.